

## Good practices

### ARTS\_309AB\_EN

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Description of the problem / exercise: **Game 'Towers'**

The idea is to use given geometric objects in the Poly-Universe game where two or more kids compete to build the highest tower.

Explanation of the game with pictures:

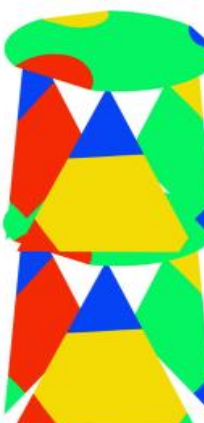
Game starts by stacking either the square or the triangle in the circle.



The different shape is placed on the top of that circle. Players repeat this until the 'Tower' collapses. If there is more than two players, one that did not place the shape successfully will be removed from the next round.



Players take turn every time someone places the shape. There could be some time limit depending on the age of the players or some other added difficulty.



- *Why this exercise is good: It is a good way for kids to develop their motor skills faster.*
- *Which level is recommended: Intended for younger kids.*
- *School subject(s): Arts and architecture*