



## Good practices INCL\_405ABC\_EN

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Description of the problem/exercise: Modification of the "XO" game

Type: Games in which blind people can participate on an equal footing with other players

We prepare a table of 9 squares (3 in each row and column; sides of the squares are 9 cm long; wool strings are glued to the sides which make it possible for players to touch them). Two different shapes of the Poly-Universe elements are used by two players (each of them use only one type). The players alternately place their elements on the table. The aim is to put three elements of the same basic form in a row horizontally, vertically, or diagonally.

- Why this exercise is good: Competences, which are developed, and knowledge, which is deepening: empathy for other people, creativity, problem solving, communication skills, collaboration skills and organizational skills.
- Which level is recommended: Primary and secondary school
- School subject(s): Independent from subjects
- *Comments:* For ages over 5 years













