

Good practices

LANG_908BCD_EN

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Description of the problem / exercise: **Strategy game**

A strategy game in connection with Dezső Kosztolányi's poem Now I Dream of Colored Inks:

At the end of the game, several 'ink stains' of different colors and sizes meet on the field table. The game is mostly played with squares, or might be played with triangles. The object of the game is to create a specific color ink stain that 'flows through' as many elements as possible, while trying to prevent others from doing the same with their colors. 2-4 people can play with one or more game packs.

The elements are evenly distributed among the players. The game starts clockwise from the youngest player. After viewing the items that are assigned to the player, the novice player names the color with which he wants to be, and then places an item. The second player also names one of the remaining three colors he/she wants to be with, and then adds a new item to the starting item. The fourth player must choose the remaining color. They will fit the pieces until they run out of it. You cannot pass; you have to put an item somewhere.

Rules:

- a) In any case, the sides must be in contact on at least one small surface.
- b) The sides can be joined together by full join or offset, the main thing is to have at least one color that connects the two elements.

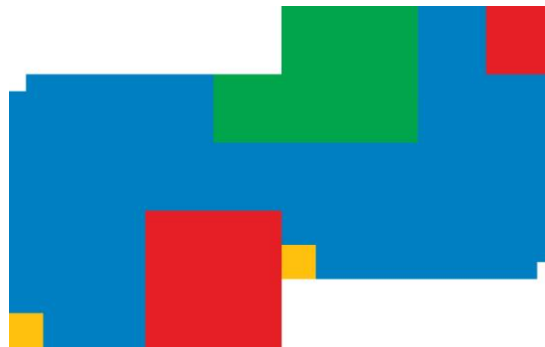
When the pieces run out, each player counts the number of items that are bound together by the color they have chosen. The one with the most elements is the 'ink guy'.

Variations:

1. You do not have to keep the order of the items you have assigned. Players can choose from their own pieces, put down what they want.
2. You have to keep the order assigned. Players are not allowed to choose from their own pieces, they must put down what follows.
3. The pieces are not distributed, players take the next item from a bag or deck, but they have to choose their color for the first drop.
4. When counting scores, the area of the largest ink stain counts, i.e. the surfaces are counted proportionally.
5. If four players play, they can form teams (e.g. red with yellow, and blue with green) and the two players will try to play together against the other two.



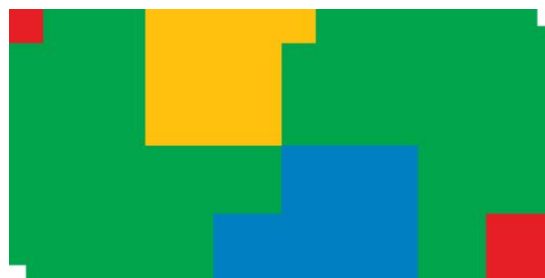
This is good just for the green



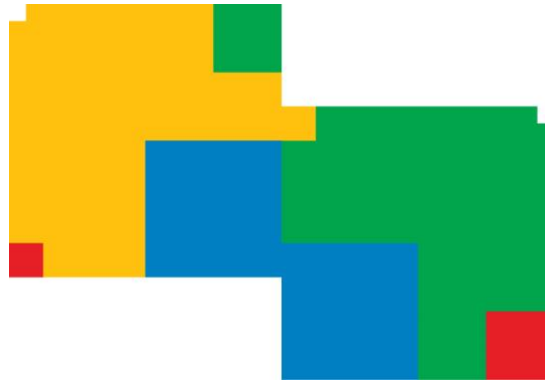
This is good for the green and for the blue



This is good for green, blue and yellow



This is good for yellow and blue



This is good for yellow and blue



This is good for yellow and green



This is good for red.

- *Why this exercise is good:* It develops creativity, problem solving skills, communication skills and strategic thinking.
- *Which level is recommended:* Elementary school, secondary school, subject teacher
- *School subject(s):* Foreign and native languages
- *Comments:* For ages over 6-10 years, depending on the variant you choose. The teacher and the players have to discuss and decide which variant they play.